



EVENT RULES

Basketball 3-on-3

Missouri State High School rules will apply except for the following

ROSTER AND PLAYERS

1. Teams must have a minimum of three (3) and a maximum of six (6) players on the roster.
2. All players must be registered for the St. Louis Senior Olympics.
3. Teams will play in the bracket of the youngest player.
4. A game can be played with a minimum of two players on a team. In such a case, the opposition may play with three players as usual.

SCORING

1. For tournament play, it will be best-of-3 series. The first two (2) games will be played to twenty (20) and if a third game is needed will be to fifteen (15).
2. Teams play up to three (3) series.
3. After a basket has been scored, it will be the opposing team's ball at the top of the court.
4. A team must win by two (2) or more points.
5. If time runs out in the 3rd game, the game is over.
6. There are no free throws.
7. All balls must be cleared past the three (3) point line at the top of the court.
8. All out of bound balls are put into play at the top of the court.
9. Tied or jump balls shall be brought in alternatively by one team and then the other.
10. One (1) timeout will be allowed per game per team. Two (2) minutes between games.
11. In the event of a tie at the end of the time limit: Each team will select three (3) players to take one (1) shot at the top of the three (3) point line. If the tie remains after all shooters, each team of the selected three (3) will take alternating shots until a tie no longer remains. The second team to shoot always has the opportunity to shoot to tie the score.

FOULS

1. If a foul is committed, the opposite team takes the ball out at the top of the key.
2. There is no limit on the number of fouls per players.
3. No flagrant or abusive conduct will be tolerated. Any striking or kicking will result in ejection from the tournament.

TIME LIMIT

1. 45-minute running clock.
2. The clock starts at the designated time on the schedule.

THE GAME

1. The team that starts with the ball will be determined by a coin flip conducted by the official. In the second and third series of a game, the possession will go to the team that lost the previous game.
2. The game will be played on a half court on the main basket.

OTHER

1. Hanging from the rim is not permitted and will result in a technical foul. Each team will be held responsible for replacing any backboards, glass or rim broken or damaged by their players.
2. Fighting will result in a technical and immediate ejection.
3. Any one flagrant foul, resulting in technical, may result in the individual being ejected from the game.
4. Player behavior – If a player is abusive or uncontrollable, the referee shall approach the player's team captain and the captain shall attempt to calm the player down. If the player continues to be unruly, a technical foul may be assessed against that player as deemed necessary by the official.
5. The use of profanity is considered inappropriate and may result in a technical foul and/or ejection from the game.
6. Fan behavior – If fans are abusive and uncontrollable, the referee shall approach the captain whose team is allied with the fans. The captain shall attempt to calm the fans down. If the fans continue to be unruly, a technical foul may be assessed against the team for who the fans are there.
7. Forfeits- There will be a ten (10) minute grace period allowed for each team if they cannot field two (2) players. Game time will still begin at normal time. At the end of the ten (10) minute grace period, if two (2) players are not present, the game will be considered a forfeit.