

## **Bocce**

- 1. The game is played by two players.
- 2. Two sets of balls (four to a set) in different colors, 4 to each player of each team.
- 3. A ninth small ball called "Boccin" is used.
- 4. The game is played on an open field or a special court with proper enclosures. Dimensions are usually 10'x60'. (St. Louis Senior Olympics is 10'x50'.)
- 5. Scorekeeper throws boccin and each player throws one ball closest person starts.
- 6. The initial throw (boccin) must land past the halfway mark(marked with colored tape) and no less than 5 feet away from the backboard(marked with colored tape).
- 7. The member tossing the boccin follows with a throw to try to get as close to the little ball as possible.
- 8. A member of the other team then tries to get the point by getting closer to the little ball than the competition.
- 9. Failure to do so require that same team to continue until point is gained, using the remaining balls.
- 10. The number of balls of same marking close to little ball designates points made (4) maximum game points 8.
- 11. The game continues from opposite end of court, the team gaining the point or points has the right to throw little ball any place on court and follows with a ball to get as close as possible.
- 12. Player that is ahead in points throws the boccin to start the round.
- 13. Procedures follow back and forth on court until the team with 8 wins.
- 14. Over 15 minutes late is a default.

## **Dead Balls**

- 1. Should a player's bocce ball make contact with the back board the bocce ball is considered a dead ball on impact and is removed from play until the end of the frame.
  - a. If the thrown ball comes to rest on the boccin or another ball that is touching the back wall, that thrown ball remains in play. The ball touching the back wall is removed from play. If the boccin is touching the back wall it remains in play.
  - b. If a bocce after hitting the backboard strikes a stationary bocce, that stationary bocce shall be replaced in its original position. The thrown ball is removed from play.
  - c. If a bocce hitting the backboard is not removed quickly enough and, as a result, strikes a moving ball that likely would have hit the backboard, allowing the moving ball to remain in play, that moving ball remains in play where it comes to rest.

## **TIE BREAKER**

- 1. Head to Head Competition
- 2. Most Games / Sets Won
- 3. Most Points Scored